## Accelerated Alternating Projections for Robust Principal Component Analysis

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## Highlights

- Novel Accelerated Low Rank Approximation via Manifold Tangent Space Projection
- State-Of-The-Art Computational Efficiency for Fully Observed RPCA
- Non-Convex Algorithm with Guaranteed Linear Convergence


## Alternating Projections For RPCA

Robust Principal Component Analysis (RPCA): Recover a low-rank matrix $L$ and a sparse matrix $S$ from their sum $D=L+S \in \mathbb{R}^{m \times}$

Non-convex optimization problem:
$\min _{\boldsymbol{L}^{\prime}, \boldsymbol{S}^{\prime}}\left\|\boldsymbol{D}-\boldsymbol{L}^{\prime}-\boldsymbol{S}^{\prime}\right\|_{F} \quad$ subject to $\operatorname{rank}\left(\boldsymbol{L}^{\prime}\right) \leq r$ and $\left\|\boldsymbol{S}^{\prime}\right\|_{0} \leq|\operatorname{supp}(\boldsymbol{S})|$.
Alternating Projections (AltProj) [1]: Projecting alternatively onto $\mathcal{M}_{r}$ the space of rank- $r$ matrices, and $\mathcal{S}$, the space of sparse matrices.


Updating the estimate of $L$ :

$$
\begin{equation*}
\boldsymbol{L}_{k}=\mathcal{H}_{r}\left(\boldsymbol{D}-\boldsymbol{S}_{k-1}\right), \tag{1}
\end{equation*}
$$

where $\mathcal{H}_{r}$ is the best rank-r approximation via truncated SVD. Updating the estimate of $S$

$$
\begin{equation*}
\boldsymbol{S}_{k}=\mathcal{T}_{\zeta_{k}}\left(\boldsymbol{D}-\boldsymbol{L}_{k}\right) \tag{2}
\end{equation*}
$$

where $\mathcal{T}_{\zeta}$ is the hard thresholding operator, and the thresholding value $\zeta_{k}$ is chose differently at each iteration.

Drawback: Truncated SVD is computational expansive when the matrix size is large and the rank is relatively small.

## AsSUMPTIONS

A1 The underlying $L \in \mathbb{R}^{m \times n}$ is a rank-r matrix with $\mu$-incoherence, that is

$$
\|\boldsymbol{U}\|_{2, \infty} \leq \sqrt{\mu r / m}, \quad \text { and } \quad\|\boldsymbol{V}\|_{2, \infty} \leq \sqrt{\mu r / n}
$$

hold for a positive numerical constant $\mu$, where $\boldsymbol{L}=\boldsymbol{U} \boldsymbol{\Sigma} \boldsymbol{V}^{T}$ is the SVD of $\boldsymbol{L}$. zero entries in each row, and at most am non-zero entries in each column.

## Accelerated Alternating Projections [2]

Tangent Space: $\mathcal{M}_{r}$ is indeed a Riemannian manifold. The tangent space of $\mathcal{M}_{r}$ at $L$ is defined as

$$
T=\left\{\boldsymbol{U} \boldsymbol{A}^{T}+\boldsymbol{B} \boldsymbol{V}^{T} \mid \boldsymbol{A} \in \mathbb{R}^{n \times r}, \boldsymbol{B} \in \mathbb{R}^{m \times r}\right\},
$$

where $\boldsymbol{L}_{k}=\boldsymbol{U}_{k} \boldsymbol{\Sigma}_{k} \boldsymbol{V}_{k}^{T}$ is the SVD of $\boldsymbol{L}$. The projection of a matrix $\boldsymbol{Z}$ onto $T$ is given by

$$
\mathcal{P}_{T} \boldsymbol{Z}=\boldsymbol{U} \boldsymbol{U}^{T} \boldsymbol{Z}+\boldsymbol{Z} \boldsymbol{V} \boldsymbol{V}^{T}-\boldsymbol{U} \boldsymbol{U}^{T} \boldsymbol{Z} \boldsymbol{V} \boldsymbol{V}^{T} .
$$

Accelerating Low-Rank Approximation: When updating the estimate of $\boldsymbol{L}$, we first trim $\boldsymbol{L}_{k-1}$ to obtain an incoherent tangent space $\widetilde{T}_{k-1}$, then we replacing (1) by

$$
\boldsymbol{L}_{k}=\mathcal{H}_{r}\left(\mathcal{P}_{\widetilde{T}_{k-1}}\left(\boldsymbol{D}-\boldsymbol{S}_{k-1}\right)\right),
$$

which can be computed by total $4 n^{2} r+n^{2}+O\left(n r^{2}+r^{3}\right)$ flops. In contrast, (1) costs $O\left(n^{2} r\right)$ flops with a large hidden constant
Proper Threshold Values: When updating the estimate of $S$, we also employ the hard threshold operator as in (2). However, we choose $\zeta_{k}$ as

$$
\zeta_{k}=\beta\left(\sigma_{r+1}\left(\mathcal{P}_{\widetilde{T}_{k-1}}\left(\boldsymbol{D}-\boldsymbol{S}_{k-1}\right)\right)+\gamma^{k+1} \sigma_{1}\left(\mathcal{P}_{\widetilde{T}_{k-1}}\left(\boldsymbol{D}-\boldsymbol{S}_{k-1}\right)\right)\right),
$$

where $\beta$ and $\gamma$ are two positive parameters, and $\sigma_{i}$ denotes the $i^{\text {th }}$ singular value. The total cost of $\boldsymbol{S}_{k}$ updating is then $2 n^{2}+O(1)$.

Initialization: With a different thresholding parameter $\beta_{\text {init }}$, we run 2 steps of AltProj as initialization, which will give us a sufficient close tangent space to start with

Accelerated Alternating Projections (AccAltProj): In summary,


Theorem 1 (Recovery Guarantee) Let $\boldsymbol{L}$ and $\boldsymbol{S}$ be two matrices satisfying Assumptions $A 1$ and $A 2$ with $\alpha \lesssim \min \left\{\frac{1}{\mu r^{2} \kappa^{3}}, \frac{1}{\mu^{1.5} r^{2} \kappa}, \frac{1}{\mu^{2} r^{2}}\right\}$. If the thresholding parameters obey $\frac{\mu r \sigma_{1}^{L}}{\sqrt{m n} \sigma_{1}^{D}} \leq \beta_{\text {init }} \leq \frac{3 \mu r \sigma_{1}^{L}}{\sqrt{m n} \sigma_{1}^{D}}$ and $\beta=\frac{\mu r}{2 \sqrt{m n}}$, alone with the convergence rate parameter $\gamma \in\left(\frac{1}{\sqrt{12}}, 1\right)$, then the outputs of AccAltProj satisfy

$$
\left\|\boldsymbol{L}-\boldsymbol{L}_{k}\right\|_{F} \leq \epsilon \sigma_{1}^{L},\left\|\boldsymbol{S}-\boldsymbol{S}_{k}\right\|_{\infty} \leq \frac{\epsilon}{\sqrt{m n}} \sigma_{1}^{L}, \text { and } \operatorname{supp}\left(\boldsymbol{S}_{k}\right) \subset \operatorname{supp}(\boldsymbol{S})
$$

## Numerical Experiments

Synthetic Data: An $n \times n$ rank-r matrix $\boldsymbol{L}$ is formed via $\boldsymbol{L}=\boldsymbol{P} \boldsymbol{Q}^{T}$, where $\boldsymbol{P}, \boldsymbol{Q} \in \mathbb{R}^{n \times r}$ are two random matrices having their entries drawn' i.i.d from the standard normal distribution. The locations of the non-zero entries of the sparse matrix $\boldsymbol{S}$ are sampled uniformly and independently without replacement, while the values of the non-zero entries are drawn i.i.d from the uniform distribution over the interval $\left[-c \cdot \mathbb{E}\left(\mid[\boldsymbol{L}]_{i j} \|\right), c\right.$ $\left.\mathbb{E}\left(\left|[\boldsymbol{L}]_{i j}\right|\right)\right]$ for some constant $c>0$. The $k^{t h}$ iteration relative computing error is defined as $\operatorname{err}_{k}=\left\|\boldsymbol{D}-\boldsymbol{L}_{k}-\boldsymbol{S}_{k}\right\|_{F} /\|\boldsymbol{D}\|_{F}$ Speeds Comparisons among AccAltProj [2], AltProj [1] and GD [3]:


Left: Varying dimension $n$ vs runtime, where $r=5, \alpha \xlongequal{\text { Spasist Facalor } p}=0.1, c=1$ and $n$ varies from 1000 to 15000 . The algorithms are terminated after $\operatorname{err}_{k}<1 \times 10^{-4}$ is satisfied. Center: Varying sparsity factor $\alpha$ vs runtime, where $r=5, c=1$ and $n=2500$. The algorithms are terminated when either $\operatorname{err}_{k}<1 \times 10^{-4}$. Right: Relative error $\operatorname{err}_{k}$ vs runtime, where $r=5, \alpha=0.1, c=1$, and $n=2500$. The algorithms are terminated afte $\operatorname{err}_{k}<1 \times 10^{-5}$ is satisfied

Video Background Subtraction: The two videos we have used for this test are Shoppingmall and Restaurant which can be found at [4]. Each video can be represented by a matrix, where each column of the matrix is a vec torized frame of the video. Then, we apply AccAltProj to decompose the matrix into a low-rank part which represents the static background of the video and a sparse part which represents the moving objects in the video.


## REFERENCES

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